Day 1: Beginning with the End in Mind 8:30 a.m. - 4 p.m.

The purpose of Day 1 is to ground course design in a methodology that facilitates clearly articulated course goals, content choices informed by these goals, and alignment among goals, learning materials, methods, and assessments. We will also cover how to ensure alignment between course objectives, program objectives, and institutional outcomes. Faculty will have the chance to begin their own backwards course design aided by feedback and collaboration from peers and institute consultants.

Activities Include:

- Breakfast Briefing (share your course and your motivation).
- Mini-workshop on Backwards Course Design and Alignment for Assessment.
- Design Session with peer and consultant collaboration.



Day 2: Student-Centered Materials and Methods 8:30 a.m. - 4 p.m.

The purposes of Day 2 are to allow faculty to continue backwards design work and to infuse their design with more specific strategies to create significant learning experiences for students. In addition to having ample time to work on designs with peer and consultant/facilitator collaboration, faculty will learn about or refresh on various pedagogical approaches and materials considered to be student- or learning-centered.

Activities Include:

- Breakfast Briefing (share progress and challenges)
- Workshop on Crafting Authentic Assignments (this will include information on experiential learning, service learning, and student research, among other things)
- Breakout Sessions (the number of breakouts and breakout topics are tentative):
 - Identifying and Utilizing Open Education Resources
 - Rescuing the Lecture (i.e., strategies for active learning without ditching lecture)
 - Collaborative Learning and Creating Community in Online Courses
 - Making the Most of Canvas for Student Engagement and Feedback
 - Creating and Evaluating Writing Assignments
- Design Sessions with peer and consultant collaboration

*Most, if not all, facilitators will stay after the breakouts to provide small group or one-on-one support.



Day 3: Simple Strategies for Student Success 8:30 a.m. - 3 p.m.

The purposes of Day 3 are to allow significant time for design work with peer and consultant feedback and to provide participants with specific ways to enhance student success.

Activities Include:

- Breakfast Briefing (share progress and challenges)
- Design Sessions with peer and consultant collaboration
- Breakout Sessions (Choose 2 of 3 the number of breakouts and breakout topics are tentative):
 - Creating Transparent Assignments
 - Encouraging Metacognition
 - Inclusive Teaching
- Design Session with peer and consultant collaboration



Day 4: Beginning with the End in Mind 9 a.m. – 2:30 p.m.

The purposes of Day 4 are to allow time for the completion of the design work undertaken during the institute such that participants are prepared to share their progress, ideas, successes, challenges, and plans with one another, deans, and institute consultants.

Activities Include:

- Design Session with peer and consultant collaboration
- Celebration of Progress (presentations to peers, mentors, and deans)

